Photosensitivity Seizure Warning: Read Before Playing

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a computer screen, or while playing video games, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy.

If you, or anyone in your family, have an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video or computer game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

Key Commands

See the enclosed Quick Key Card for a list of key commands.

Claiming Your Pre-Order Items

Step 2. Enter the code you received with your pre-order purchase, either on the key code card inside your Pre-Order box or on your receipt (if you pre-ordered from Gamestop).
Step 3. Log in with your Station Username and Password or select the “Don’t have a Station Account?” option and follow the steps given to create one.
Step 4. Congratulations! Your exclusives will be waiting for you in your inventory!

Getting Started

Recommended Specs

- Windows XP/Vista/Windows 7
- 3.0 GHz CPU Dual Core Processor
- 2 GB RAM
- NVIDIA 8800GTX+ or ATI 3800 series+ Video Card
- 30 GB of Free Hard Drive Space
- DirectX-compatible sound card or motherboard sound capability
- Broadband internet connection (required)
- DVD-ROM Drive

The First Time You Play

- Make sure that you have an active Internet connection.
- Insert the DC Universe™ Online Disc into your DVD-ROM drive.
- Follow the instructions given by the setup program to complete the installation.
- Double-click the DC Universe Online icon on your desktop to start the game.
- You’ll be asked for a Station™ account login. If you don’t have an account, create one by clicking New Account and registering.
- The first time you log into DCUO, you’ll be asked for an account key. This is printed on the front of this manual.
- The key grants you 30 days of free play. To keep playing after the initial 30-day period, log into your Station Account and select a subscription plan (1-month, 3-month, 6-month, 12-month or Lifetime).
- The game should now be installed on your system — you’re ready to start DCUO for the first time!
Before you enter the game for the first time, you must create a character to play. You may create up to eight characters on your account.

At any time you may:
- **ABORT** the creation process to return to the Character Select window.
- **Go BACK** to the previous window (and change your choice there).

Select a world for your character. Then choose:
- **Gender**: Male or Female
- **Build**: Small, Medium or Large
- **Template**: Custom or Inspired By

Gender, Build and Personality (below) affect your appearance, but not your stats or abilities.

**Custom**

**CUSTOM** characters are created from scratch. Your choices include:
- **Morality**: Hero or Villain
- **Personality**: Comical, Flirty, Powerful, Primal or Serious
- **Origin**: Meta, Tech or Magic
- **Power**: Fire, Gadgets, Ice, Mental, Nature or Sorcery
- **Movement**: Flight, Acrobatics or Super-Speed
- **Weapon**: Bow, Brawling, Dual Pistol, Dual Wield, Hand Blast, Martial Arts, One-Handed, Rifle, Staff or Two-Handed

**Origin**

Your Origin determines how you got your superpowers, and what more you can become:
- **Magic** — like Wonder Woman or Circe — uses energies from beyond the known world.
- **Meta** — like Superman or Poison Ivy — gains powers and skills through genetic gifts.
- **Tech** — like Batman or The Joker — uses technology and gadgets to mirror the powers of a Meta or Magic origin.

**Power Type**

Your Power type determines what super skills and abilities you can get:
- **Gadgets** and **Mental** are controlling powers
- **Fire** and **Ice** are defensive powers
- **Nature** and **Sorcery** are healing powers
**THE NEXT LEGEND**

**Costume**

When you reach the Summary screen, you’re ready to design your costume. Your choices are:

- **Body:** Skin and Hair
- **Gear:** Helmet, Face, Emblem (on your chest), Shirt, Back Slot (cape, backpack, etc.), Hands, Waist, Pants and Feet
- **Colors:** Gear, Skin, Hair, Eyes and Makeup

Each color choice has three sliders:

- **Color** in the spectrum
- **Intensity** (from intense to faint)
- **Brightness** (from dark to bright)

When you’ve got the color you want, select **ACCEPT**. If you decide not to change anything, select **CANCEL**.

Your Gear Palette has three colors — **primary, secondary** and **highlights**. Once you’ve selected these three, you can **Customize Gear Colors** — selecting individual palettes for each gear location that you want to change.

**Inspired By**

**INSPIRED-BY** templates create a character like your favorite Hero or Villain. Templates include Batman, Catwoman, Circe, Deathstroke, The Joker, Lex Luthor, Superman and Wonder Woman. After selecting a template, you can customize your character any way you wish.

Feel free to create a new character inspired by any of your other favorite superheroes or villains. Check out all the options and create the DC-style character that you want to be.

**Playing**

Once you’ve created a character and select **SUBMIT**, you enter the tutorial. Here are a few reminders while playing:

- **Move with W, A, S and D**, using the mouse to look around.
- **When you’re in a fight**, use your primary and secondary attacks, and use Abilities from your Ability Tray — 1-6 — as needed. Left-click triggers your primary attack, while right-click triggers your secondary attack. Learn to use combos from hints in-game, and time your attacks to your best advantage.
- **When you’re not in combat and want to cover ground quickly**, press **F** to shift into Movement Mode. Toggle **F** again to turn Movement Mode off.
- **Lock on a target with t**. Your crosshairs will stay focused on your target until one of you drops. (Use **C** to clear your target lock.)
- **Icons hanging in the air** are useful signals, especially those over people:
  - Quest (orange)
  - Future Quest (gray)
  - Quest Completion
  - Information
  - Target to Protect
  - Mail Terminal
  - Vendor
  - Safe House
  - Entrance/Exit
  - Banker

Collectible items are marked with green, blue or yellow spheres.

- **If you’re not sure what to do next**, check your Case Journal — J. It opens to your most current quest. Close that page to check on any other active quests.
- **If you’re not sure where to go**, follow the large arrowhead on the edge of your mini-map. If there isn’t a yellow X on your mini-map, continue in the direction the large arrowhead leads you until the yellow X appears. If you have no arrowhead, you may need to travel to the other city (Gotham or Metropolis). To make your way there, travel to a Safehouse and use the teleporter to the Watchtower or Hall of Doom. Once in the Watchtower or Hall of Doom, proceed to find a teleporter to the city you wish to travel to.
The Status Bar lists:

- Your current tactic (the icon at the beginning of your name — Shield for Defense, Lightning Bolt for offense, Spiral for control, and Heart for healing)
- Your level (the number on the far right)
- Your Health (green bar)
- Your Power (blue bar)
- Your Supercharge (red to yellow gradient bar)

Under the bars are a series of Status Indicators (red for negative, green for positive). They include:

- You’re the blue dot at the center.
- Your current objective (If it’s beyond the map, a yellow arrowhead on the outer ring points toward it.)
- Ally (PC or NPC) — Blue Dot
- Enemy — Red Dot
- Enemy at an elevation significantly above or below you — Red “V”
- Important item — White Dot
- Mail Terminal — Blue Envelope
- Vendor — Blue, Green or Orange Bag
- Exit — Blue Door with Arrow

If there’s a marker on the map, but you’re not finding anything, it’s probably above or below you — change levels.
Press any of the keys listed below to display your Personal Data Assistant (PDA).

Press Esc or the key for your current icon to close your PDA.

From left to right, the PDA icons activate:

**Inventory.** Your inventory window displays all of the loot you’ve obtained and how it affects your character. The Equipment tab shows, and allows interaction with, wearable items, consumables and collectibles. The Stats tab shows your character’s attributes and how strong they are. The Currency tab shows how much of each type of currency (PvP & PvE tokens, and Influence) that you’ve earned.

**Style.** Want to get the stat benefits of the mightiest equipment but don’t want to change how your character looks? No problem! Style allows you to override the look of your currently equipped gear with the appearance of any item that you’ve ever had equipped — regardless of whether that item is still in your inventory.

**Case Journal.** This displays all of the Missions that your character has discovered. Within this list, you can review each of your Missions in detail and close out completed Missions.

**Traits.** Pick the Powers and Skills that you get while playing DCUO. This shows their point cost, a brief description, and the order in which you can get them. You can build additional Loadouts from this window so that you can be ready to play your specific role on group missions.

**Deeds.** Look back at your accomplishments. The Feats, Headlines and Renown that you’ve earned are tracked here. Also, review your growing Investigations, Briefs and Collections.
OTHER PLAYERS

Some missions can’t be won by yourself without a group. If you don’t know anyone else in the game:

- Start talking to other players that you see in the safehouses — police stations (for heroes) and night clubs (for villains).
- Sign up for an Alert (in the On Duty tab).
- It won’t take long for you to meet a few players that you’d like to group with again. Flag them as Friends and you can see if they’re online the next time you’re ready to play.

COMMUNICATING

- Voice chat with a headset. Use the Options tab to set preferences.
- If you’re using a headset, stay friendly and follow our Customer Service Policies (see the Support link on page 19).
- If you play without a headset, you can communicate with gestures (emotes) and chat (both available through the Social Window).

SOCIAL

- Social Selection lists all nearby player characters of the type you specify.
- You may also chat with or view specific characters of other sorts: your current Group, your Friends, your League (an alliance of heroes or villains that you play with regularly), or everyone with you in a Raid.
- The Advanced Chat window is a larger window, with tabs to manage both your channels and your conversations.
3. We may amend this Agreement at any time in our sole discretion. Amendments shall be communicated to you at the time you log into your Account. Such amendments shall be effective whenever we make the notification available for your review.

4. Upon registration, you must select a password. You may not disclose your password to any third party. We never ask you for your password by telephone, e-mail, communication, live-chat or email, and you should not disclose it to this or any other person. If you believe that your password has been compromised, you should immediately change your password by logging into your Account, clicking on the “Account Security” link, and following the instructions.

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10. To obtain an Account, you will be required to choose both a login name and a player name. While you are encouraged to use a pseudonym, especially if you are a minor, you may not pick a name that violates anyone's trademarks, publicity rights or other proprietary rights.

11. As part of your Account, you can upload content to our servers in various forms, such as in the selections you make for the Game, in-game actions, and in chat logs or other user-generated content. Specifically, you agree to (a) not infringe any third party intellectual property, other proprietary or publicity/privacy rights; (b) violate any law, rule or regulation; (c) be defamatory, pornographic, obscene, child pornographic or harmful to minors; or (d) contain any viruses, trojan horses, worms, time bombs, cancellers or other computer programming routines that are intended to or actually damage, detrimentally interfere with, surreptitiously intercept or appropriate any system, data or personal information. We may take any action with respect to your Content if we believe it may create liability for us or our licensors, employees or suppliers or may cause us to lose, in whole or in part, the services of our ISPs, licensors or other suppliers. You hereby grant to us a worldwide, perpetual, irrevocable, royalty-free, sublicenseable (through multiple tiers) right to exercise all rights of any kind or nature associated with your Content, including, without limitation, all intellectual property rights, and all ancillary and subsidiary rights thereto, in any languages and in any media now known or not currently known.

12. We cannot ensure that your private communications and other personally identifiable information will not be disclosed to third parties. For example, we may be forced to disclose information to the government or third parties under certain circumstances, or third parties may unlawfully intercept or access transmissions or private communications. Additionally, we can (and you authorize us to) disclose any information about you to private entities, law enforcement or other government officials as we, in our sole discretion, believe necessary or appropriate to investigate or resolve possible problems or inquiries. You agree that we may communicate with you via telephone, email and any similar technology for any purpose relating to the Game, the Software and any services or software. You expressly consent to, and agree to be bound by, the terms of any and all such communications. You acknowledge and agree that your use of the Game contains an agreement to receive such communications, including but not limited to, messages solely directed at another player or group of players (traverse through our servers, may or may not be monitored by us or our agents. You have no expectation of privacy in any such communications and expressly consent to such monitoring of communications you send and receive. You acknowledge and agree that you may transfer Game and your Account information (including your personally identifiable information and personal data) to the United States or other countries or may share such information with our licensees and agents in connection with the Game.

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GETTING HELP

Have a problem and don’t know where to go?
Try these websites and phone numbers.

WEBSITES

Tech Support, Billing Help and Customer Support are at:
http://help.soe.com

Available in English, French, German, Spanish and Italian.

You can discover more about DC Universe Online at:
http://www.dcuniverseonline.com
http://forums.dcuniverseonline.com
http://www.soe.com

PHONE NUMBERS

Please use the following phone numbers for your area. Remember that these numbers are not toll free and may be considered long distance from where you are calling.

All numbers are in service Monday through Friday, excluding holidays.

English (N America)
1-858-537-0898
10:00am - 7:00pm Pacific Time

English (UK)
(44) 870-600-0267
15:00 – 22:00 GMT

German
(49) 0800-1016203
16:00 – 20:30 & 21:30 – 24:00 CET

Spanish
(34) 912-754-643
16:00 – 20:30 & 21:30 – 24:00 CET

French (France)
(33) 0825-120549
16:00 – 20:30 & 21:30 – 24:00 CET

French (outside France)
(33) 171 230 495
16:00 – 20:30 & 21:30 – 24:00 CET

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17. All services hereunder are offered by Sony Online Entertainment LLC, located at 8928 Terman Court, San Diego, California 92121.

Our phone number is (858) 537-0898. Current rates for using the Game may be obtained from a hotlink at http://www.dcuniverseonline.com/, and such rates are subject to change at any time. If you are a California resident, you may have this same information emailed to you by sending a letter to the foregoing address with your email address and a request for this information.

Parental control protections (such as computer hardware, software, or filtering services) are commercially available that may assist you in limiting access to material that is harmful to minors. If you are interested in learning about these protections, information is available at http://www.worldvillage.com/wv/school/html/control.htm or other similar sites providing information on such protections.

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